

Faces Gamepad3

Description

Faces Gamepad3 is a game control input module designed for the Faces Bottom series. It provides classic directional control, A/B keys, and Pause/Start interaction keys, suitable for game control and quick operation scenarios. The module integrates an STM32 MCU and communicates with the host through I2C and an interrupt pin, with fast response and high integration.

Features

- Built-in STM32 MCU: STM32F030F4P6
- I2C communication interface
- Gamepad key layout

Includes

- 1x Faces Gamepad3

Applications

- Game control input scenarios
- Directional control and quick operation scenarios
- Embedded projects requiring key-based interaction

Specifications

Item	Parameter
MCU	STM32F030F4P6
Communication Interface	I2C @ 0x08
Key Layout	D-pad, A/B, Start/Select
Number of Keys	8 keys

Softwares

Internal Firmware

- [Faces Gamepad3 Internal Firmware](#)